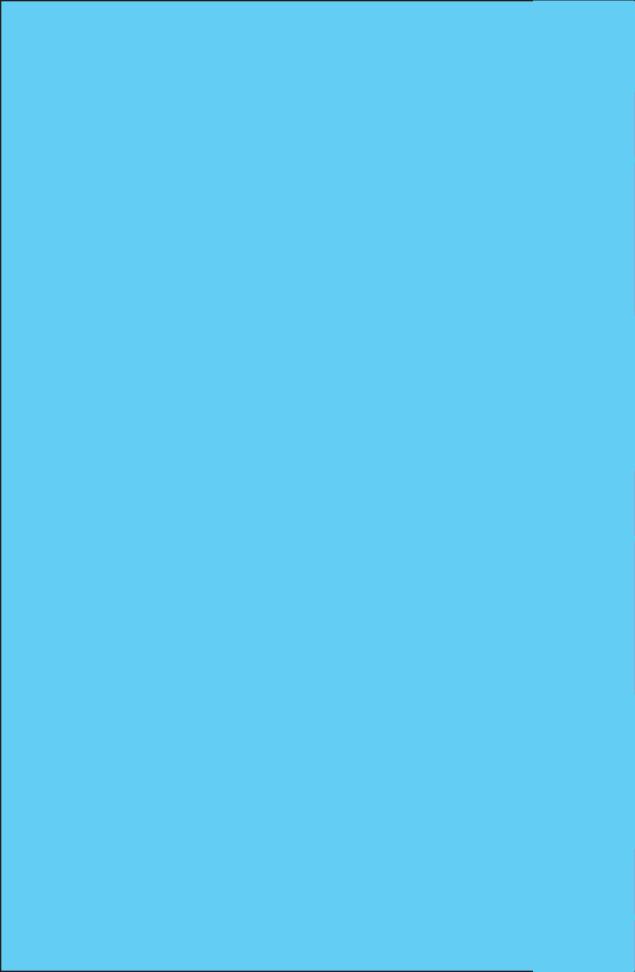
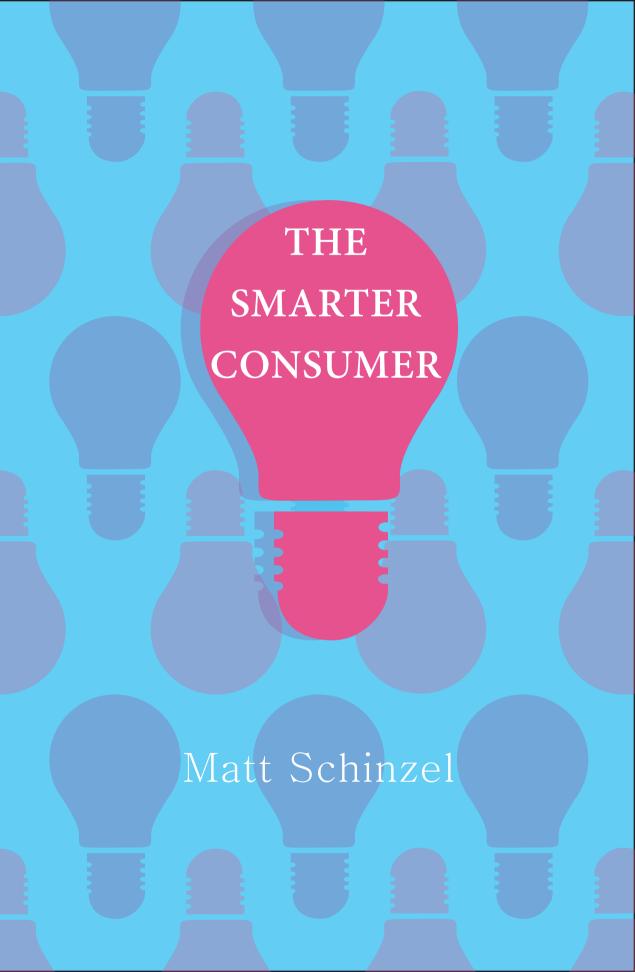


## MALL THE SHOPPING FUTURE





Our story begins at Ark Mall.

What wonders and adventures to be had within this utopian structure. The growth of a community can come together and experience luxaries while also enjoying the day with the family. But, not all is well

## I Ark MALL

Here are the heros of our story. We have Charlie, Jello, Vince, and Sarah. Each of them are excited to be here at the mall, wanting to spend time with their loved ones and see the new goods in stores.

But not Vince, from a millitary background, he knows too well the dangers which lurk in today's society.













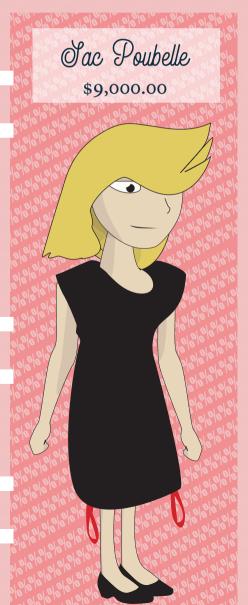




NO GIVE BACKSIES PRESS TO BUY HERE I can use this... I do not need it but it will help with reuniting my family so we can accually have some fond memories

## Forever Junk



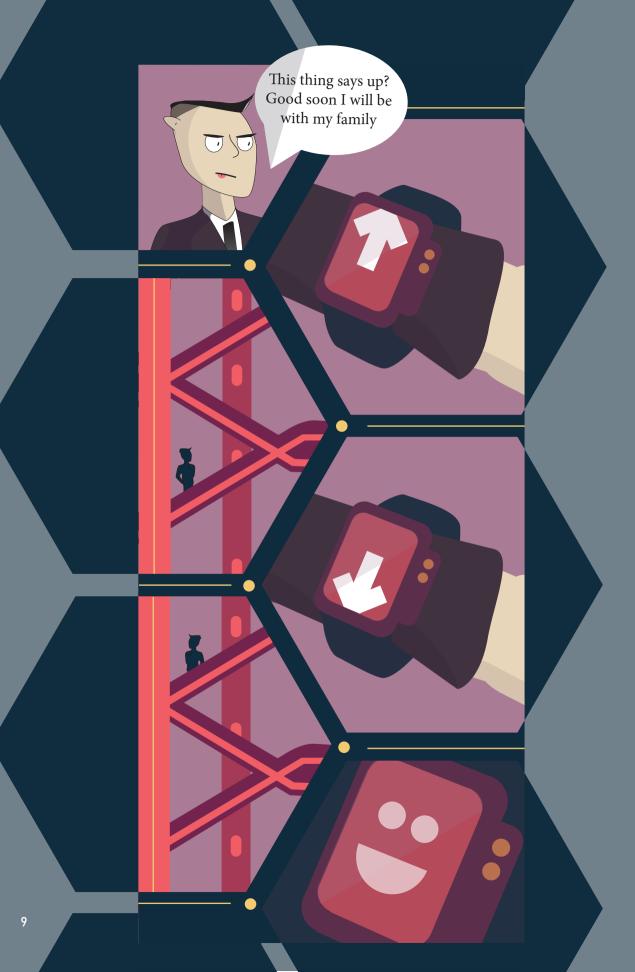


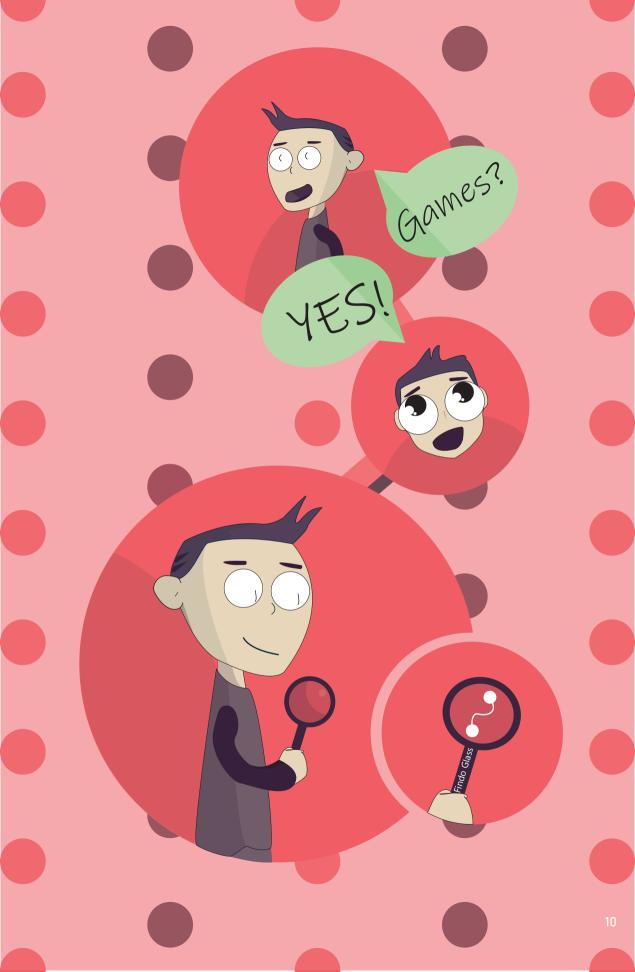


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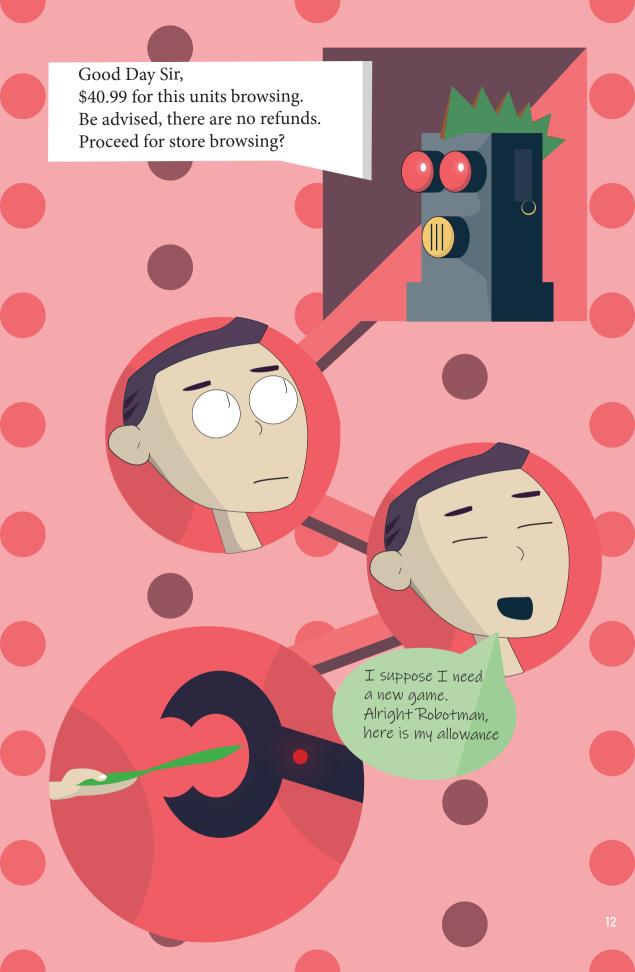










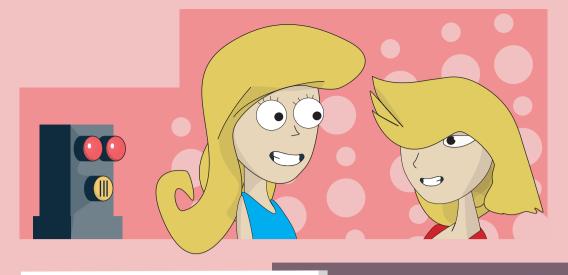




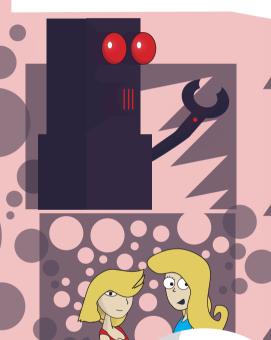


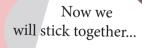


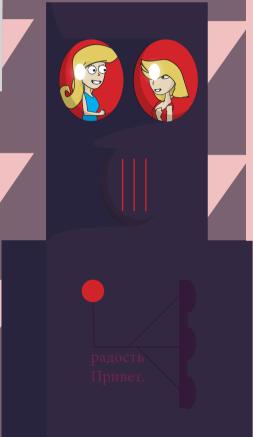




Hot Sale. Try this limited edition suit



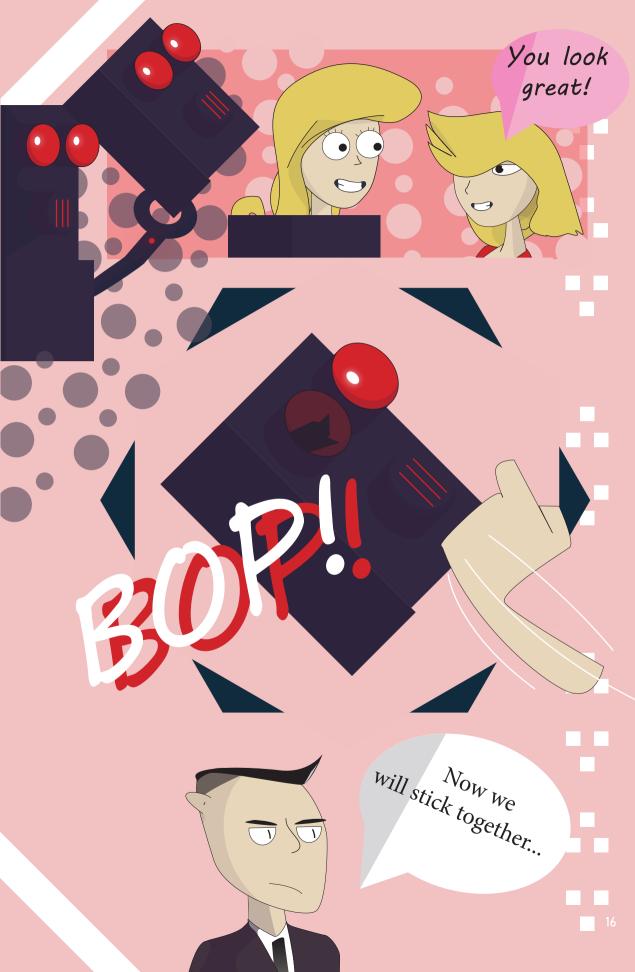


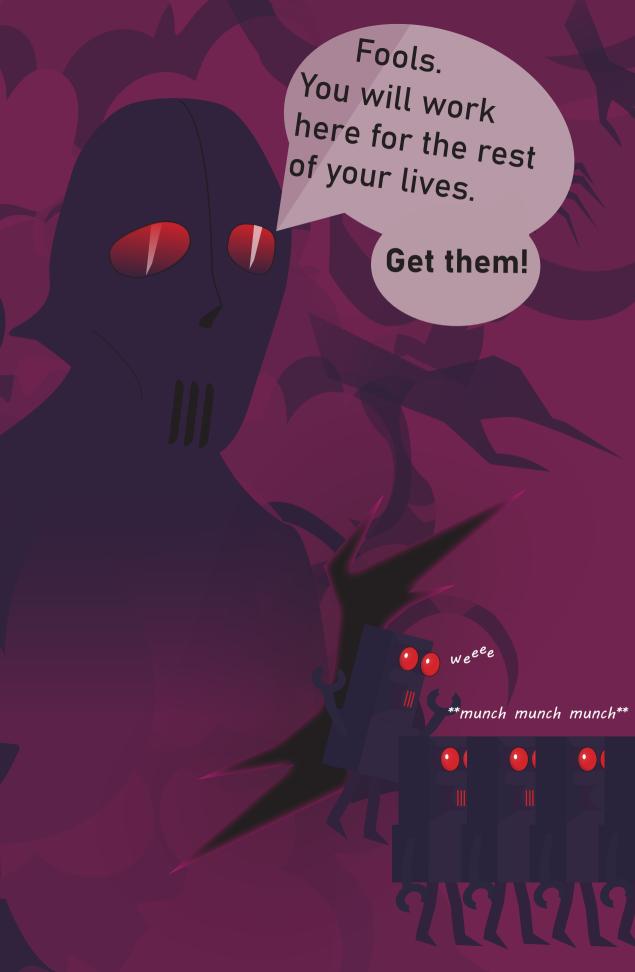
















Impossible!
Material goods
will always win
over people

cannot be stay away from me!

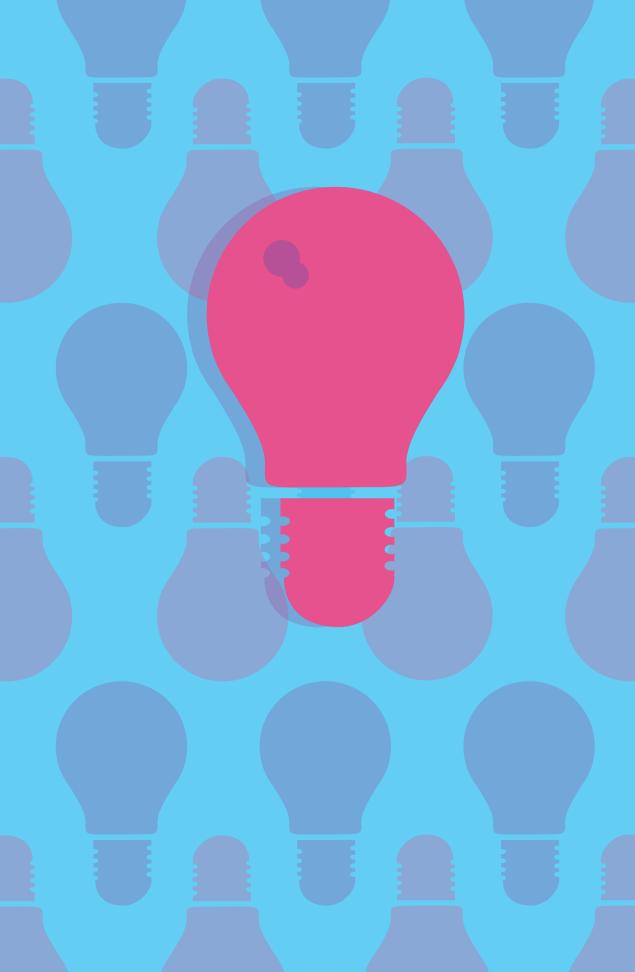
No,
the power of relationships
with people is far more
superior than any amount
of material good

It's over



No, over 21







"Venture with a family that explores issues with material goods in this corrupt future distopia. This Capstone is to showcase the ability of my skills with Flat Design."

-Matt Schinzel

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